

Bomere and the XI Towns Federation Knowledge Organiser—PSHE

Topic: Living in the Wider World

Class/Year Groups: Dragonflies Year 3 & 4

Term: Spring Term 2023

What you already know?

Belonging to a community: What rules are; caring for others' needs; looking after the environment. Belonging to a group; roles and responsibilities; being the same and different in the community

Media literacy and Digital resilience: How the internet is used; assessing information online; Year 1—The internet in everyday life; online content and information

Money and Work: Different jobs and skills; job stereotypes; setting personal goals. What money is; needs and wants; looking after money.

What you will learn:

Belonging to a community:

Year 3—The value of rules and laws; rights, freedoms and responsibilities

Year 4—What makes a community; shared responsibilities

Media literacy and Digital resilience:

Year 3—How the internet is used; assessing information online

Year 4—How data is shared and used

Money and Work:

Year 3—Different jobs and skills; job stereotypes; setting personal goals

Year 4—Making decisions about money; using and keeping money safe

Vocabulary

Laws: *Laws are a set of instructions put in place to keep people safe, maintain order in society through good behaviour, and protect rights and property.*

Rights: *A right is a choice to make your own opinion and entitlement to things such as education, religion and freedom of speech.*

Community: *a group of people living or working together in the same area*

Responsibilities: *Responsibilities are duties or something an individual should do such as following the law and rules*

Society: *the term to describe human beings together (collective, the sum of their social networks and power networks).*

Belonging: *a feeling of being part of a group*

Differences: *finding contrasts*

Volunteering: *spending some of your time helping others.*

Digital devices — *an electronic device that can create, generate, send, share, communicate, receive, store, display, or process information*

Digital footprint — *the word used to describe the trail, traces or "footprints" that people leave online.*

Gaming — *the action or practice of playing video games*

Data — *the word used to describe information*

Online sharing — *sharing a file or information with one or more users via the Internet*

Reliable: *can be trusted or believed*

Leisure: *the time leftover after taking care of important things ("free-time")*

Saving: *the money one has saved*

Budget: *the plan we create when deciding how best to spend our money*

Currency: *the money that a country uses.*

Value: *what something is worth*

Charity: *generosity and helpfulness especially toward the needy or suffering*

National Curriculum Statutory Objectives covered (although our curriculum is guided by the PSHE Association Programme of Study which provides a comprehensive programme that integrates, but is not limited to, this statutory content):

- the importance of respecting others, even when they are very different from them (for example, physically, in character, personality or backgrounds), or make different choices or have different preferences or beliefs
 - that in school & in wider society they can expect to be treated with respect by others, and that in turn they should show due respect to others, including positions of authority
 - that people sometimes behave differently online, including by pretending to be someone they are not
 - the importance of respect for others online including when we are anonymous
 - how information and data is shared and used online
- the rules and principles for keeping safe online, how to recognise risks, harmful content and contact, and how to report them
- how to recognise who to trust and who not to trust

